



Sikh Games 2007

Hockey Tournament Rules



All Team Managers and Captains should read, understand and become familiar with these By-Laws . Ignorance of such shall not be deemed sufficient grounds for any appeal.

1. TEAM NOMINATIONS & REGISTRATIONS

- a) There shall be a Men's Field Hockey Competition (hereafter called the 'Competition') held during the days of 6th, 7th and 8th of April, 2007.
- a) Any regional or state Sikh Society or Sikh Body shall be entitled to nominate a team of players for the Competition.
- b) Such nominations shall be submitted by the deadlines as below :
 - By 31st January 2007 with the specified non-refundable registration fee of **\$200** per team.
 - After 1st January and up to **15th January** with a late registration penalty of \$100 per team in addition to the specified fee of \$200.

No registrations shall be accepted after the 15th January 2007.
- c) Team nominations shall be in writing and signed by two officials representing each team, with a clearly nominated playing team Captain and Team Manager
- d) Every participating player must be registered on the Official Registration form supplied by the Organizing Committee.
- e) A registered player is eligible to play for ONE team only throughout this Competition.
- f) A team requires a minimum of 7 players to be registered and to be on-field **at all times**.
- j) No more than 16 players shall be selected and registered to represent any one team.

- g) The Organizing Committee shall, before accepting the registration of any player, be entitled to seek information by whatever means deemed necessary and appropriate to confirm eligibility of the player, and reserves the right to make a final decision in regard to that eligibility.
- h) The Team Manager shall declare and prove eligibility of any player in doubtful cases. This should be made by or at the Team Manager/Captains meeting.

Also see *General Championship Rules*.

2. FIXTURES and MATCHES

- b) Competition Fixtures shall be prepared by the Organizing Committee from nominations received by the registration deadline and shall become binding upon all players.
- c) All matches in competitions shall be played on the dates and at the times fixed by the Organizing Committee's Official Match list, unless abandoned or postponed in accordance with these By-Laws.
- d) It shall be the responsibility of ALL teams in the Match List to ascertain the scheduled start time from the Organizing Committee.
- e) Failure to meet a fixture commitment shall be recorded as a 'forfeiture' and tabled as a 0-5 loss against the defaulting team.
- f) If both opponents are in default, the forfeited fixture shall stand as a "no-game loss" and 0 (zero) points shall be recorded for each. Any appeal against this provision is to be made to the Appeals Committee with a non-refundable payment of \$150.00 per team.
- g) Changes to the Match list may be made by the Organizing Committee to cope with unavoidable or unforeseen circumstances. Notice of such change shall be given to all participating teams as soon as possible **before** each Match.
- h) All matches played according to the fixtures shall be tabled **3** points for a win, **1** point for a draw and **0** points for a loss.
- i) Due to unplayable conditions declared by an Official or Referee, the game would be declared a draw and each team awarded one (1) point each.
- j) When 2 or more teams are level on points, the team with the highest goal difference shall be tabled first. If 2 or more teams are level on goal difference the team having scored the most goals shall be tabled first, next most goals tabled second and so forth.
- k) Where 2 or more teams finish with equal points and equal goal difference AND an equal no of goals scored, then a Random-Draw in the presence of the Team Managers shall determine the relative ranking of the teams within the group.

3. COMPETITION RULES

- a) All matches shall be played in accordance with the Laws of Play as laid down by the International Hockey Federation (F.I.H.) except for such modifications as are contained in these By-Laws.
- b) Only registered players shall be allowed to play or be used as interchange in all matches. The use of an ineligible or unregistered player in any such match shall constitute a breach of By-Law no. 2

and automatically result in forfeiture of the match by the offending team and recorded as a loss as per By-Law no 1(g).

- c) The duration of all Preliminary Matches of the Competition shall be strictly **25 minutes** each half with **5 minutes** break between halves. No extra-time or injury-time shall be played. (this may be changed at the Organising Committees' discretion).
- d) The duration of all Final-round (includes Final, Semi-finals) Matches shall be **35 minutes** each half with **10 minutes** break between halves, except as in clause (e) below.
- e) For Final-round Matches (Semi-finals, Final,) in the event of no decisive result after completion of regular time, then Extra-time shall be played as follows:
 - Up to 2 extra-time halves of 10 minutes duration each (with a 5 minutes break in-between) whereby the first team to score a goal will be declared the winner. (The "Golden Goal")
 - If there is no decisive result at the end of extra time, then a result shall be brought about by a penalty tie-breaker in which first 5 different players in each team take penalty-flicks alternatively. The team with the most goals from 5 penalty-flicks is declared the winner. If there still is no decisive result after each team has completed their 5 penalty-flicks, then alternative penalty-flicks are to be taken by remaining players first and until such time that one team leads by one goal after an equal number of penalty-flicks.
- f) **Teams shall be in position to commence play not later than FIVE minutes after the scheduled start-time as stated on the official Fixture List. Failure to do so shall constitute a breach of By-Law no 1 and automatically result in forfeiture of the match by the offending team as provided in By-Law no 1(g).**
- g) In the event of a match starting after the scheduled start-time, but within the five minutes allowed for a late start and another match is scheduled to commence immediately following then both halves of the delayed match shall be shortened accordingly to allow for the scheduled start of the next following match.
- h) Interchanging of players shall be possible and registered players listed on a match card may be interchanged at any time in a match.
 - The new player to take the field shall stand adjacent to the half way line, and shall not enter the field of play until the player being replaced has left the field at that point.
 - Should the referee decide, or be asked by an official of either team to conduct a player count, the referee shall stop the game at his discretion and perform such count. In the event of a team having **12 or more** players on the field at that time, the score of the defaulting team shall be reduced to **NIL**, and the Umpire shall instruct the offending team to immediately reduce its on-field number of players down to the maximum of 11. Notification shall be made on the match card and the team coaches notified.
- i) The Organizing Committee shall be responsible for the provision of the balls for the match.
- j) The Organizing Committee shall be responsible for the provision and ready availability of basically equipped first aid kit and first-aid para-medics on standby if needed.
- k) The "Blood Rule" shall apply (i.e. No player shall on-field whilst bleeding and may return to play only after such bleeding is stopped and controlled).

- l) Only one coach or official shall be allowed to coach a team during a match with the provision that a team shall not be coached from behind either goal line.

4. MATCH CARDS

- a) Match cards shall be filled in correctly with the minimum no. of players as per By Law 1(f) and be presented to the Referee 10 minutes prior to the scheduled start time and should be completed by the referee immediately after the game, signed by him/her and the captains of the team competing in the match.
- b) It shall be the responsibility of the referee to send completed Match cards to the Organizing Committee after completion of each match.
- c) Advice of forfeited and/or abandoned fixtures shall similarly be documented.
- d) A breach of the provision of this By-Law shall automatically result in a 0-5 loss recorded against the offending team as per By-Law 1(g)

5. Team Uniforms

- a) Each Team shall register the nominated colors of their strips at the time of registration.
- b) Each Team shall provide a white shirt/black shorts as a back-up in the event of a clash.
- c) When playing colors of opposing teams are sufficiently similar as to be considered likely to confuse the referee or players, it shall be the responsibility of the 2nd named team to play in the back-up strip (i.e. white/black)
- d) The Organizing Committee shall ensure that when the Competition draw is made color clashes are avoided as far as possible, and the Committee reserves the right to liaise with teams concerned and effect a color change by negotiation and agreement if necessary.
- e) Every player in a team including the goalkeeper shall wear colors of the same kind.
- f) Every player in a team shall display a clearly-visible and unique number in a prominent position and that number shall correspond with the player's number on the Match card.

6. Grounds

- a) The Competition pitch will be of regulation size and shall be marked as per F.I.H. rules
- b) The Competition pitch will be of the "SuperGrasse" water-based artificial turf surface, with all matches taking place on the same pitch in succession.
- c) There will be a practice pitch marked and available outside the main Competition pitch for warming-up and pre-match practice. Teams are entitled to use this pitch immediately before their scheduled matches. All team captains are to notify the Organizing Committee if they wish to use this practice-pitch prior to any of their games.

7. REFEREES

- a) The Organizing Committee shall have the authority to appoint suitably qualified Referees to officiate at all matches. There shall be 2 on-field Referees per match, one in each field-half.
- b) In general, the match Referees or Umpires shall adjudicate on on-field matters and their decisions are to be obeyed by all players.
- c) In any game where a Referee should send a player off the field for misconduct or where a player receives a total of 3 Yellow cards or 1 Red Card combined in the Competition then that player would be automatically suspended for the next game. In these cases, **the Referee's decision is final and no appeal can be made.**
- d) Any verbal or physical abuse of any Umpire by any player may result in the immediate forfeiture of the match by the offending team and the result recorded as per By-Law 1(g).

8 APPEALS and DISPUTES

- e) Any breach of any By-Law by any participant may be liable to the imposition of Forfeiture and recorded as described in By-Law 1(g)
- f) The Appeals Committee shall have the power to deal with and resolve any alleged dispute, protest, claim, complaint or violation of the Laws of the Game as laid down by F.I.H. or these By-Laws.
- g) For a dispute to dealt with by the Appeals Committee it shall be necessary for the team captain to lodge a written notice accompanied by a fee of \$250 per lodgment to the Appeals Committee,
within ONE hour of the end of the match at which the alleged dispute had occurred.
- h) The Appeals Committee will, at a properly convened hearing, seek and receive evidence from all parties concerned in order to adjudicate upon the dispute. Any decision made by the Appeals Committee is **final and irrevocable.**

NO further right of appeal exists.